Lecture 6: October 1

Git, PRs, CI/CD, Team Charter (Writing 1)



Agenda

- September Sprint Reminders
- October Sprint Planning
- Git / PR Reviews
- CI/CD
- Presentation 1
- For next week
- Writing 1: Team Charter

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September Sprint Grading Criteria

Total Sprint Progress: 20% (September: 4%)

- Sprint Board
 - Tickets created for class assignments + project requirements
 - Tickets addressed as "done", "won't do", or moved to next sprint
- Weekly Status Updates
 - Status update is posted weekly and on time
- Assignments (student info form, project proposal, etc)
 - Assignments submitted on time



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Month	Expected Status	Monthly Focus	Deliverables
September	N/A	- Figure out teams - Brainstorm projects	- Create teams - resume
Mid-September	- Teams selected - Handful of project ideas	- Final project selection - Begin meeting w/ mentors	Project proposalHardware/software requestWriting: Team Charter
October	- Project selected & approved	 Begin technical investigations (services, apis, language, etc) Flesh out project functionality & requirements Coding should start (scaffolding, ci/cd, prototyping) 	- Writing: Technical summary - Presentation: Elevator pitch
November	Main technologies selectedproject is well-definedEveryone is actively coding	- Answer all questions needed to complete TDD- Lot's of coding for alpha review	- Writing: PRD/TDD - Presentation: Project Design
December	- Code complete for alpha review	- more coding for demo 2 - Formalize design discussions into proper TDD	- Alpha review- Presentation: Alpha prototype- Writing: revised PRD/TDD
January	- Continued focus on project development	continued development for demo 2focus on proper testing & integration	- Website Design - demo 2
February	- Code complete for demo 2	 Refine code from a prototype into a fleshed out project testing, integration, polishing continued development for prelim prototype (get as close to finished as you can here) 	- Presentation: skill refinement - demo 3
March	- Code complete for demo 3	final code polishing to wrap up projectcomplete any necessary integration workadd extra features if possible	- demo 4
April	- Code 99% complete for final demo	finishing touches for final project submissionideally you are done with coding by this point	- Final demo - Presentation: Final demo
May			- Final package due

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Sprint Goals

September Sprint: What problems do we want to solve?

- Project definition
- Technical & algorithmic requirements

October Sprint: What solutions will solve these problems?

- What language
 - Front end or backend
 - iOS or Android
 - Web App or Mobile App
- What algorithms
 - What algorithms am I building?
 - What algorithmic theory applies here?
- What APIs
 - What libraries, databases, or programs do I need to connect to in order to build my solution?
 - API Documentation good example of technical documentation

October Schedule

Date	Lab	Assignments
10/1	Git, PRs, CI/CD, Team Charter	Writing 1 (10/5)
10/8	Writing 1 feedback, Project Design & UX	Presentation 1 (10/15)
10/15	Presentation 1	
10/22	NO LAB (focus time)	Writing 2 (10/26)
10/29	Graduation workshop	Presentation 2 (11/5)

Week of 11/3: "Demo 0" (individual progress check-in w/ instructor)

October Sprint Progress Rubric

Fall Semester

Full credit

- Tickets addressed as either "done", "won't do", or moved to next sprint.
- Weekly standup updates & slack participation
- Code is PRed & merged to main. Branches & PRs are well-scoped. PRs are linked to tickets.

Partial credit

- Majority of tickets addressed as either "done", "won't do", or moved to next sprint.
- Occasional standup updates & moderate participation
- Code is committed, PRs are sometimes present and sometimes well-scoped. PRs are sometimes linked to tickets.

Minimal credit

- Few tickets addressed as either "done", "won't do", or moved to next sprint.
- Minimal standup updates & rare participation
- Minimal code is committed, PRs are missing or not well-scoped.

No credit

- No sprint board activity
- No standup updates
- No slack participation
- No code committed to main

Expectations: Sprint Board

- Create tickets to capture class assignments (writings, presentations, etc)
- Create tickets to capture project-specific work
 - Create project-specific epics to organize work
- Tickets should include:
 - Descriptions & Deliverables
 - Assignees
 - Due dates
 - Sprint
 - Status
 - Linked PR (when there is code)
- All tickets should be completed, moved to next sprint, or marked as "won't do" by the end of the sprint

Expectations: Weekly Status Updates

- Create a new status update ticket for each week
 - Title should be **Status Update Week of MM/YY** with the date matching the Monday date on the course website
 - Due date should be the following Sunday
 - Epic should be **status update**
- Move ticket from TODO to DONE as week progresses
- Students should post weekly status updates covering:
 - What they completed (can link to other tickets)
 - What they are blocked by
 - What they are currently working on
 - Each student must leave their own comment (do not update the description) before the due date to receive full credit

Recommendation: Create all status update tickets at the beginning of the sprint

Example Weekly Status Update

Expectations: Code

- All students should contribute code during the October Sprint
- Code should be pushed to feature branches and PRed to main
- Link PRs to tickets if possible
- Initial CI/CD pipelines are required by the end of October
- We will only evaluate code pushed to main

Example Ticket w/ Linked PR

End of October: "Demo 0"

 During instructor meetings the week of 11/3, students will meet individually with their instructor to review individual code & sprint progress

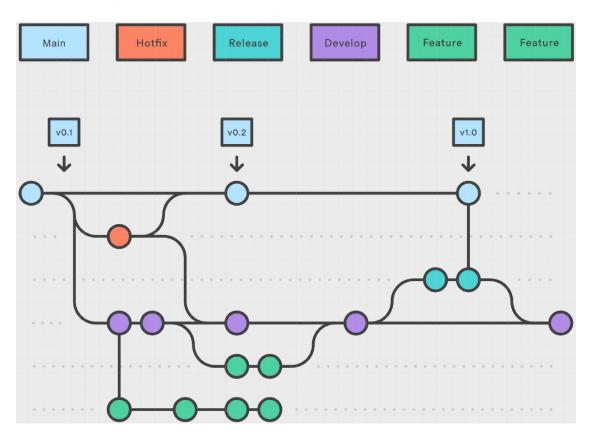
Use "Demo 0" as your milestone for the October sprint

Agenda

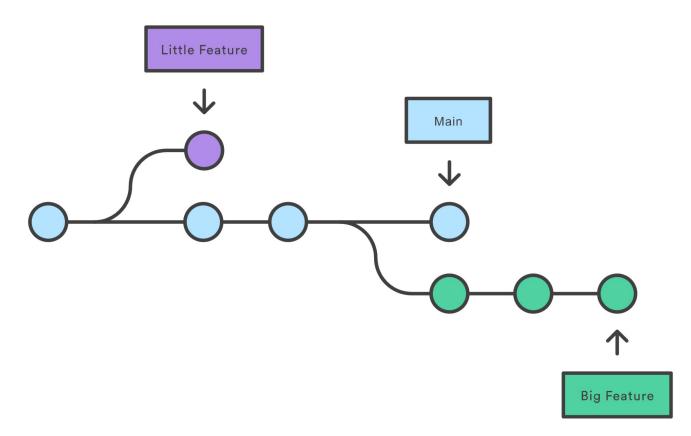
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Git

Git Workflow Diagram



Git Workflow Diagram for Senior Design



Developing a feature

```
git checkout main && git pull
git checkout -b js-my-feature
git push -u origin js-my-feature
(code changes)
git add .
git commit -m "made changes"
git push
git checkout main && git pull
git checkout js-my-feature
git merge main (may need to resolve merge conflicts)
git push
(open PR)
```

Git Resources

- ChatGPT
- https://dangitgit.com/en
- https://www.atlassian.com/git/tutorials/using-branches
- https://code.visualstudio.com/docs/sourcecontrol/overview#_3way-merge-ed itor

PR Reviews

Purpose of Code Reviews

- Ensure that team members are aware of changes to the codebase
- Allow others to verify the correct things are being tested
- Facilitate discussions over implementation design

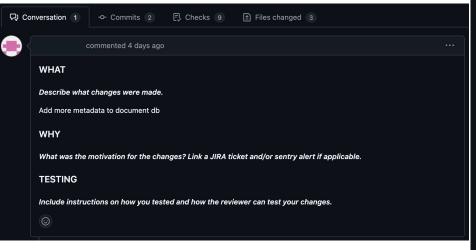
The overall code health should be improving over time, and developers should make progress on their tasks

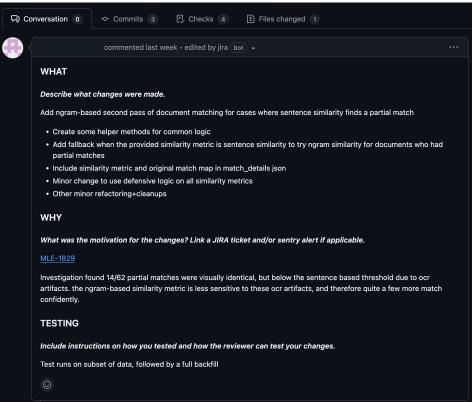
Reviewers should favor approving PRs once its in a state where it improves code health, even if the PR isn't perfect

Authoring a Pull Request

- A single PR should represent a single piece of functionality
- Multiple PRs with small changes is better than one PR with lots of changes
- The description should include **what** changed and **why** the change is necessary
- Add pr comments to code changes to help reviewers navigate the diff
- Link PR to sprint task
- If the PR is large or complicated, meet with the reviewers to discuss

Example PRs





Reviewing a Pull Request

Goal: Ensure the changes are positive, even if they aren't perfect

- Mountain: feedback that blocks all related work and requires immediate action
- **Boulder:** feedback that blocks the work from being approved, but doesn't require immediate action
- **Pebble:** feedback that does not block the PR, but requires future action
- **Sand**: feedback that is not blocking, but should be considered if multiple team members concur.
- **Dust/nit:** feedback that is more a suggestion and not required

Code Reviews for Senior Design

- Team members should not push directly to main
- Team members should try to review each other's code
- While mentors should not be reviewing all code changes, ask them to do a PR review sometime this semester!
- PRs do not need to be blocked by approvals

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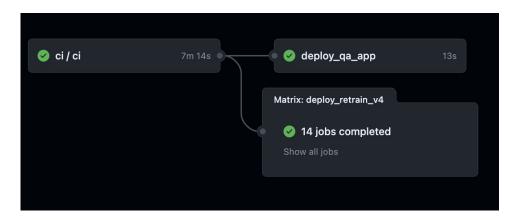
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Continuous Integration & Deployment

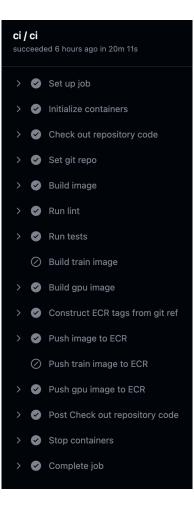
- Continuous Integration is a practice that involves frequently and automatically integrating code changes into a shared repository. The core idea is to detect and address integration issues early in the development process.
 - Unit tests, integration tests, linting. Blocks merging bad code. Frees up developers from manually testing

- Continuous Deployment is an extension to CI that automates the deployment process. It means every code change that passes CI tests is automatically deployed without manual intervention.
 - Builds artifacts, deploys to staging and/or prod environments

Example CI/CD Pipeline



- Run the CI step on every push
 - Gate merges on CI step
- Run the deploy step on every push to main
 - Gate deploy step on CI step



CI/CD Tools

- Circle CI, Travis, Jenkins, Argo, Codefresh, Spinnaker
- Github Actions
 - Free!
 - Easy to configure as part of your github repo

Example Github Action Pipeline

CI/CD for Senior Design

- Having a CI/CD pipeline is a requirement
 - Setup a minimal version during your October sprint!
- Use github actions for CI/CD execution
- Recommended CI steps (on every push):
 - Lint code
 - Run tests
 - Build artifacts (to validate they can be built)
- Recommended CD steps (on merges to main or manual trigger):
 - Build artifacts
 - Deploy changes

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Presentation 1: Elevator Pitch

Due Date: 10/15

Goal

- Convince us that what you are building is a great idea, and that you have a way to make it a reality
- Build off of project proposal
- Audience: non technical (investors, upper management, etc)

Requirements

- 4 minutes long + 2 mins for questions
- What are you building and why? Who are you users? What are the goals? How is it different from current products/research?
- Be prepared to answer non-technical questions
- <u>Grade</u> is primarily based on presentation skills!

Upload slides to shared google drive prior to presentation day

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For Next Week

Weekly Focus

- Plan out your sprint – what do you want to accomplish by "demo 0"

Mentor Meetings

- [Team]: October sprint planning

Deadlines

- [Team]: Writing 1 Team Charter (Oct. 5)
- [Individual]: <u>September team progress form</u> (Oct. 5)
- [Team]: Presentation 1 (Oct. 15)

Reminders

Don't forget to post weekly updates



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Team Charter: What is it?

- **What**: A formal document that defines the team's mission, scope of operation, objectives, and participants' roles and responsibilities

- Why: Establishes clear expectations and guidelines for team collaboration

Importance of Team Charters

- Aligns team members on project goals and expectations
- Clarifies roles and responsibilities
- Establishes communication protocols
- Helps prevent and resolve conflicts
- Increases team accountability



Components of a Team Charter

- 1. Project Summary
- 2. Goals and Objectives
- 3. Roles and Responsibilities
- 4. Communication Guidelines
- 5. Decision Making Guidelines
- 6. Performance Standards
- 7. Resource Allocation
- 8. Al Use*



Project Summary

Summary of project written for a non-technical audience (investor, manager, research supervisor). You should convince the reader that your project solves an important problem and has an audience (users) or social purpose

Content:

- **Customer**: describe the expected customer, what needs or market pain points are you addressing?
- Value proposition: what is the key differentiator of your product/technology?
- **Innovation**: What aspects are original, unusual, novel, disruptive, or transformative compared to current state?
- **Broader societal impact**: is there a broader need you are trying to address?

Format: Multiple paragraphs, ~500 words



Goals & Objectives

- Brief technical description of team's project, highlighting algorithmic & technical complexity requirements
- Specific short and long term objectives

These can be taken from the project proposal slides

Roles & Responsibilities

- Clear definition of each team member's role
- Specific responsibilities assigned to each role
 - Project specific (frontend, backend, etc)
 - Logistics: who creates weekly status tickets, who takes notes in meetings, etc
- Skills and strengths of team members

Ex:

- Backend developer: responsible for database design & api development
- Team lead: responsible for creating weekly tickets, running weekly meetings, keeping team on track



Communication Guidelines

- Preferred communication channels (slack, in person, etc)
- Frequency and format of team meetings (as a team, w/ instructors, w/ mentors)
- Reporting and documentation standards (where do notes go?)

Ex: "weekly mentor meetings every Wednesday at 8pm via Zoom"



Decision Making Guidelines

- Agreed-upon method for making team decisions
- Voting procedures or consensus-building approaches
- Escalation process for unresolved decisions

Ex: "Major decisions require a majority vote. If no majority, we will reach out to team mentor for guidance."



Performance Standards

- Expectations for deliverables
- Time management and deadline adherence
- Code review and testing procedures
- Team member removal

Ex: "All code must pass tests and be reviewed by at least one other team member prior to merging"



Resource Allocation

- Distribution of workload
- Time commitments expected from each member
- Shared resources and how to access them (hardware, compute, etc)

Ex: "Each team member commits to 10 hours per week on the project. Work is assigned based on each member's expertise and availability."

Al Use

- What AI tools will you use as part of your project?
- How will you guarantee that you'll maintain good code quality & shared understanding when using these tools?

Ex: "We will use GitHub CoPilot and ChatGPT to assist in development. To maintain code quality, we will ensure unit test coverage of 80%. If an AI tool was used to generate code in a PR, this will be noted in the PR description or as a comment on specific lines of code."

Team Charter Grading

- 1. This is a team submission (on github)
- 2. Do not use Al tools for writing assignments
- 3. Writing 1 will be graded on content & writing skills. Refer to <u>rubric</u>
- 4. Project Summary will be graded with a focus on writing skills
- 5. Bullets are ok for some sections, but content should be grammatically correct



Team Charter Instructions

- 1. Download a copy of the <u>team charter template</u>
- 2. As a team, work together to fill in the template. Feel free to update as you see fit.
 - a. All italicized sections need to be replaced
 - b. Be as specific and thorough as possible
 - c. This is a living document, edit as needed
- 3. Commit the charter to your github repo as **team_charter.md**
- 4. In a **separate commit**, **each member** should add their name to the signature section.
- 5. Use the rest of lab to complete this, if you don't finish it is due **10/5**.

